MovieMUI

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             Movie Database V3.0a Amiga  -  01.10.1994
    ==========================================
      a new dimension in speed and comfort !


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1.2 introduction

               1.1 Introduction & Requirements
===============================

Welcome to the MovieDataBase v3.0a Amiga!

               What is the MovieDataBase?

               Objective & Distribution
               This   package provides a fully featured, easy-to-use ↩
                   graphical user
interface (based on Stefan Stuntz's
               MagicUserInterface
               , so hopefully it
can answer almost any movie query you might have.

Therefore MUI has to be installed on your system before you try to install
the MovieDataBase. Kickstart 2.0 or higher is required.

If you want to use all features of the MovieDataBase, you need to have at
least   20 MB-diskspace (more diskspace will be needed during the

               installation
                 process, depending on which method you prefer to set up the
database) and about 2 MB Ram. A fast processor and a fast harddisk would
also be very handy, if the time for the installation and data look-up is to
be kept to a minimum.

If you have any questions concerning the Amiga Version of the Movie
Database, please write to me (André Bernhardt). General questions on the
Database should be directed to the people who are responsible for
maintaining the Database. Please refer to the appendix for
               Addresses
                .

1.3 legal matters

               1.2 LEGAL STUFF
===============

1.4 copyrights

```
1.2.1 Copyrights
================
```

MovieMUI and all its documentation and supplementary scripts:

        (c) 1993-94 by André Bernhardt

Installer and Installer project icon

        (c) Copyright 1991-93 Commodore-Amiga, Inc. All Rights Reserved.
            Reproduced and distributed under license from Commodore.

MUI is MagicUserInterface

        (c) Copyright 1993-94 by Stefan Stuntz

1.5 disclaimer

```
1.2.2 DISCLAIMER
================
```

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PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS),
EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF
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WARRANTIES ARE MADE. ALL USE IS AT YOUR OWN RISK. NO LIABILITY OR
RESPONSIBILITY IS ASSUMED.

1.6 license

                1.2.3 LICENSE
=============

For objective and distribution see
                2.7
                     .

Permission is granted by the copyright holder to distribute this package in
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with all copyright notices intact and including all the accompanying
documentation.

Any redistribution of the package must be in electronic form only with a
valid e-mail path back to the original authors/list managers.

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to do so by the author.

If any part of this license proves to be not corresponding to applicable

law, this does not affect the other parts of this licence.

1.7 mui

```
1.2.4 MUI
=========
```

The graphical user interface for the MovieDataBase is 'MovieMUI'. It will
only run with Kickstart 2.0 or higher being installed. If this is your
first MUI-application you will have to get a copy of 'MUI' and have it
installed as described in MUI's documents.

                    MUI - MagicUserInterface

              (c) Copyright 1993/94 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces. With
the aid of a preferences program, the user of an application has the
ability to customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package containing
lots of examples and more information about registration please look for a
file called "muiXXusr.lha" (XX means the latest version number) on your
local bulletin boards or on public domain disks.

          If you want to register directly, feel free to send

                    DM 30.- or US$ 20.-

                             to

                      Stefan Stuntz
                 Eduard-Spranger-Straße 7
                      80935 München
                         GERMANY

NOTE: 'MovieMUI' will still work, even if you don't register MUI, but
you will not be able to make use of all of mui's features. Please read the
'mui.docs' for more information.

1.8 acknowledgements

```
1.2.5 ACKNOWLEDGEMENTS
======================
```

I would like to thank the following persons:

- Col Needham for chapter two of this manual, for his work of correcting
  the whole document and of course for keeping the database together.

- The people who built up, maintain and improve the MovieDataBase

- Christian Warren for his basic ideas on the new database structure and
  some routines. This saved a lot of time.

- Dirk Schwaderer for his work on this guide-file and beta-testing.

- Samir Gajjar for his Installer-script, beta-testing and suggestions.

- Mark 'TheMUG' Rose for his 'MagicMovie'-icons

- Sami Radwan and Georg 'Gio' Magschok for writing the transamiga-script
  and installing the database on their BBSs.

- Bernd Ernesti for 'MGuide.rexx' and beta-testing.

- Joachim Polzer, René Graf, Hans-Juergen Roesch and Edwin Yau for
  additional beta-testing.

- Stefan Stuntz for 'MUI'

- Eric Totel for MUIBuilder. MUIBuilder is a very nice tool to test your
  ideas of a GUI, although I did most of MovieMUI's GUI myself.

1.9 general

                    2. General Information on the Database
=======================================

The following topics are taken from the Movie-Database-FAQ that is
regularly updated by Colin Needham and posted in the newsgroup
rec.arts.movies:

            2.1 What is the movie database?

            2.2 Searching the database

            2.3 How is the database organised?

            2.4 Where does the information come from?

            2.5 How can I add to the database?

            2.6 Expanding the type of information covered

            2.7 Distributing the database

            2.8 A brief history of the whole project

To get the latest version of this MovieDatabase FAQ send an E-Mail ←
            with the
subject "HELP FAQ" to <movie@ibmpcug.co.uk>.

1.10   2.1

2.1 What is the movie database?
================================

The movie database is an international volunteer effort coordinated via the
USENET newsgroup rec.arts.movies.   The objective of the database is to
provide useful and up to date movie information *freely* available on-line,
across as many systems and platforms as possible. It currently covers over
33,000 movies with over 390,000 filmography entries and is expanding
continuously.   The database includes filmographies for actors, directors,
writers,   composers,   cinematographers,   editors,   production designers,
costume designers and producers; plot summaries; character names; movie
ratings; year of release; running times; movie trivia; quotes; goofs;
soundtracks; personal trivia and Academy Award information. Several
thousand of the movies are covered completely from the major actors to the
minor bit players.   In their ASCII form, the source datafiles currently
occupy about 20Mb of disk-space. All the information comes from the users
of the database so please continue to support it and help it to grow.
See
                How can I add to the database?
                 for how to do this.

1.11   2.2

2.2 Searching the database
==========================

The database can be searched in a variety of ways either on the internet or

by directly installing the information locally on your system.

                    2.2.1 E-Mail Interface

                    2.2.2 WWW Interface

                    2.2.3 Local Installation (Unix)

                    2.2.4 Local Installation (MS-DOS)

                    2.2.5 Local Installation (Acorn)

                    2.2.6 Telnet via WWW

1.12 2.2.1

```
2.2.1 E-Mail Interface
======================
```

For details send a message with the subject HELP to <movie@ibmpcug.co.uk>
and the movie mail-server will respond with a guide.

1.13 2.2.2

```
2.2.2 WWW Interface
===================
```

The database is available via the World Wide Web.   Access is via a
"browser". The two main WWW browsers are Mosaic and Lynx...

Mosaic (X windows, MS-Windows, Mac, Amiga) ftp.ncsa.uiuc.edu /Web
lynx   (vt100)   ftp.wustl.edu /packages/www/lynx

From your browser, OPEN or GO to the any of the following documents:

  http://www.cm.cf.ac.uk/Movies/   (European users prefered)
  http://www.msstate.edu/Movies/   (USA/rest of world prefered)
  http://ballet.cit.gu.edu.au/Movies/   (Australian users *only*)

Please help spread the load on these servers and use the one nearest to you.

See the comp.infosystems.www FAQ for more information on the WWW.

1.14 2.2.3

```
2.2.3 Local Installation (Unix)
===============================
```

The movie database package enables you to install the data locally and provides a variety of search tools. It is available via anonymous FTP:

  cathouse.org in /pub/cathouse/movies/database/tools/moviedb-3.0.tar.Z

  ftp.funet.fi in /pub/culture/tv+film/lists/tools/moviedb-3.0.tar.gz

see the README file in the same directories for more information.

You will need between 3 and 12 Mb of local disk-space depending on how much of the data you want to access and whether you choose to compress it or not. All the programs automatically support compressed database files with just a reasonable performance hit.

1.15 2.2.4

```
2.2.4 Local Installation (MS-DOS)
=================================
```

The CineBASE program provides an MS-DOS interface to the database and is also available via anonymous FTP:

  cathouse.org in /pub/cathouse/movies/database/tools/cb140.arj

  ftp.funet.fi in /pub/culture/tv+film/lists/tools/msdos/cb140.arj

The preloaded database files have also been made available on the ftp.funet.fi site. You can avoid the lengthy install process by downloading all the files in the /pub/culture/tv+film/lists/tools/msdos directory and following the instructions in the program archive. Alternatively, the database can be loaded directly from the .list files as posted to rec.arts.movies.

The CineBASE program and preloaded data files are now available for downloading via the WWW. See the CineBASE home page for more information:

  http://extro.ucc.su.oz.au:8181/CineBASE.html

1.16 2.2.5

```
2.2.5 Local Installation (Acorn Machines)
=========================================
```

The Credits program provides a RISC OS interface to the database for Acorn machines and is available via anonymous FTP from:

jpb.cse.bris.ac.uk

1.17   2.2.6

```
2.2.6 Telnet Access via WWW
===========================
```

There are several telnet'able WWW servers. Here are some examples;

```
 telnet info.cern.ch
    then type    go http://www.cm.cf.ac.uk/Movies/
 telnet www.njit.edu          (login: www)
    then type    g http://www.cm.cf.ac.uk/Movies/
 telnet ukanaix.cc.ukans.edu  (login: www)  needs vt100
    then look under "by Subject" then "Movies"
```

1.18   2.3

```
               2.3 How is the database organised?
=================================
```

The database is made up of many lists which are maintained by different
people on the internet. The following table gives an overview:

```
 List                 | Maintained by
 --------------------|--------------------------------------------|
 Actors               | Col Needham <cn@ibmpcug.co.uk>
 Actresses            | Col Needham <cn@ibmpcug.co.uk>
 Alternative Titles   | Michel Hafner <hafner@ifi.unizh.ch>
 Biographies          | Mark Harding <ccsmh@ss1.bath.ac.uk>
 Character Names      | Steve Hammond <shammond@indirect.com>
 Cinematographers     | Michel Hafner <hafner@ifi.unizh.ch>
 Composers            | Michel Hafner <hafner@ifi.unizh.ch>
 Costume Designers    | Michel Hafner <hafner@ifi.unizh.ch>
 Crazy Credits        | Mark Harding <ccsmh@ss1.bath.ac.uk>
 Directors            | Col Needham <cn@ibmpcug.co.uk>
 Editors              | Col Needham <cn@ibmpcug.co.uk>
 Goofs                | Michael Gaines <starman@intac.com>
 Movie Titles         | Michel Hafner <hafner@ifi.unizh.ch>
 Plot Summaries       | Colin Tinto <colint@spider.co.uk>
 Producers            | Andre Bernhardt <ujad@rz.uni-karlsruhe.de>
 Production Designers | Michel Hafner <hafner@ifi.unizh.ch>
 Quotes               | Lars J Aas <larsa@colargol.edb.tih.no>
 Ratings              | Col Needham <cn@ibmpcug.co.uk>
 Running Times        | Mark Harding <ccsmh@ss1.bath.ac.uk>
 Soundtracks          | Ron Higgins <rhiggins@carroll1.cc.edu>
 Trivia               | Murray Chapman <muzzle@cs.uq.oz.au>
 Writers              | Jon Reeves <reeves@zk3.dec.com>
 --------------------|--------------------------------------------|
```

All of the lists are available via anonymous FTP from:

    cathouse.org in pub/cathouse/movies/database

    ftp.funet.fi in pub/culture/tv+film/lists

some of the lists are posted either in full or in a highlighted form to the
newsgroup rec.arts.movies on a regular basis. The coverage is being
expanded continously and the database grows by several thousand entries per
month. The latest versions are always on the FTP sites listed above.

The following subsections describe the source lists in more detail.

                    2.3.1 Cast Lists

                    2.3.2 Crew Lists

                    2.3.3 Titles Lists

                    2.3.4 Biographies List

1.19   2.3.1

2.3.1 Cast Lists
================

The character names information is now published with the main list files,
but is still maintained separately by Steve Hammond.

List	Maintained by
Actors	Col Needham <cn@ibmpcug.co.uk>
Actresses	Col Needham <cn@ibmpcug.co.uk>
Character Names	Steve Hammond <shammond@indirect.com>

Highlights from the actors and actresses lists are posted to
rec.arts.movies on a regular basis and contain filmographies for most
popular performers in those categories.   The versions on the FTP sites
contain the full lists with all the actors and actresses known to the
database.

Each filmography entry consists of three pieces of information: the name,
the title and an attributes field to store, for example, academy award
nominations. Please note that guest appearances on TV-shows are not
eligible for the cast databases owing to the volume and accuracy of this
type of information.

Note that the actors and actress lists only contain filmography information
- biographical data such as date and place of birth, real name etc. is

stored in the biographies list.

1.20   2.3.2

```
2.3.2 Crew Lists
================
```

The following lists are of a similar format to the cast lists in that they
contain filmographies for people in the respective fields:

```
  List                 | Maintained by
  ---------------------|--------------------------------------------
  Cinematographers     | Michel Hafner <hafner@ifi.unizh.ch>
  Composers            | Michel Hafner <hafner@ifi.unizh.ch>
  Costume Designers    | Michel Hafner <hafner@ifi.unizh.ch>
  Directors            | Col Needham <cn@ibmpcug.co.uk>
  Editors              | Col Needham <cn@ibmpcug.co.uk>
  Producers            | Andre Bernhardt <ujad@rz.uni-karlsruhe.de>
  Production Designers | Michel Hafner <hafner@ifi.unizh.ch>
  Writers              | Jon Reeves <reeves@zk3.dec.com>
  ---------------------|--------------------------------------------
```

1.21   2.3.3

```
                2.3.3 Titles Lists
==================
```

The following lists contain information that relates to individual titles:

```
  List               | Maintained by
  -------------------|---------------------------------------
  Alternative Titles | Michel Hafner <hafner@ifi.unizh.ch>
  Crazy Credits      | Mark Harding <ccsmh@ss1.bath.ac.uk>
  Goofs              | Michael Gaines <starman@intac.com>
  Movies             | Michel Hafner <hafner@ifi.unizh.ch>
  Plot Summaries     | Colin Tinto <colint@spider.co.uk>
  Quotes             | Lars J Aas <larsa@colargol.edb.tih.no>
  Ratings            | Col Needham <cn@ibmpcug.co.uk>
  Running Times      | Mark Harding <ccsmh@ss1.bath.ac.uk>
  Soundtracks        | Ron Higgins <rhiggins@carroll1.cc.edu>
  Trivia             | Murray Chapman <muzzle@cs.uq.oz.au>
  -------------------|---------------------------------------
```

The alternative titles list contains original foreign language, video
titles, TV titles etc. for the primary titles in the database.

The crazy credits list contains trivia and jokes that appear in movie
credits.

The goofs list contains a list of mistakes (or goofs) in movies.

The movies list contains the year of release of most movies in the database, along with any awards given to the movie as a whole.

The plot summaries list has brief outlines of some of the movies in the database along with the genres which the movies fit into (war, sf etc.).

The quotes list contains memorable quotes from movies.

The ratings list is the rec.arts.movies Movie Ratings Report which is a massive on-going electronic poll wherein readers of the group rate movies on a scale from 1 (bad) to 10 (good).(see
                Votes
)

The running times list contains the length in minutes of movies in the database.

The soundtracks list contains details of songs used on the soundtracks of movies.

The trivia list contains all kinds of trivia for movies from cameo appearances to behind-the-scenes information.

1.22   2.3.4

2.3.4 Biographies List
======================

The biographies list contains personal trivia on people in the database including dates of birth, dates of death, mini-biographies, agent's addresses and books about them.

1.23   2.4

                2.4 Where does the information come from?
==

The list managers rely on users of the database to keep the information as complete as possible. The data has been collected by people on the internet over the last four or five years. If you notice something missing from the database then please send it in - see question
                2.5
                for more
information. Several thousand movies and people are covered completely, but there are still huge gaps in the coverage and help is always appreciated. Owing to the way the database is organized it can take anything from a couple of days to several weeks for information to make it into the individual lists so please be patient.

1.24   2.5

```
2.5 How can I add to the database?
===================================
```

The most convenient way to send in new additions or corrections is via the
movie mail-sever's central collection service. For a complete submissions
guide which covers everything send e-mail with the subject:

```
  HELP ADD FULL
```

to <movie@ibmpcug.co.uk>.   This guide contains all the information listed
in the more specific guides described below and should have everything you
need to know about adding to the database.

Additions sent to the server are batched up and mailed weekly to all the
list managers. They are then processed by the individual managers with the
aid of some automatic list management tools. Data sent to the mail-server
can therefore be included much more quickly than mailing the managers
directly.

For a guide specifically covering the new easy additions interface only,
send e-mail to the server with the subject:

```
  HELP UPDATE
```

This interface is very easy to use and there are no special formats to
learn, you just request a template for a movie, fill in any missing data
and mail it back to the server.

The second additions interface is more flexible and allows you to submit
any information across the whole database. For a guide specific to this
interface send e-mail with the subject:

```
  HELP ADD
```

For users accessing the database via the WWW, it is possible to use your
WWW browser to submit certain additions and/or corrections. The interface
provides a template for submissions and will email them to the appropriate
address on your behalf.

We are always working on making it easier to submit additions and
corrections to the database so suggestions are welcome. If you find a
particular interface hard to use and have some ideas on how to simplify it,
please let us know. As a result of the continual update of the additions
interfaces please ensure you have an up to date copy of the submission
guidelines.

1.25   2.6

```
2.6 Expanding the type of information covered
=============================================
```

If you have a new idea for information currently missing from the database
then please let me know. All we need is a willing volunteer to manage the
new list and it could be added quite quickly. Colin has a full suite of
list management support tools to help make the task easier. All you would
need is an interest in a particular area, access to anonymous FTP and the
USENET group rec.arts.movies (so the data could be published) and some disk
space to store the information and management tools.

1.26   2.7

```
2.7 Distributing the database
=============================
```

The objective of the database is to provide useful and up to date movie
information *freely* available on-line, across as many systems and
platforms as possible.   The information is NOT public domain, however,
permission is granted to distribute it freely in an electronic form only,
providing the following conditions are met: firstly, all the header and
trailer information in the various database files remain intact, and
secondly, that NO FEE OF ANY KIND IS CHARGED FOR ITS DISTRIBUTION.   The
data has been given freely by users of the database over the years and
managed on a volunteer basis, therefore we do not feel it appropriate for
anyone to profit financially from its distribution. Please contact the
various database managers directly for more information.

This specifically forbids the distribution of the database on CD-ROM
without permission, again contact the database managers directly for more
information.

1.27   2.8

```
2.8 A brief history of the whole project
========================================
```

[Note: First person "I" refers to Colin Needham]

So where did it all start? Well, it all began back in 1989 when someone
started a discussion in rec.arts.movies about who were the most attractive
looking actresses around. In response to this thread, a college student in
the US began to collect a list of all the actresses, along with the movies
they had appeared in. The list was pretty disorganised to say the least
and the original maintainer disappeared from the net after a few months.
At this point Andy Krieg picked up the list, sorted it properly and began
to post it monthly to rec.arts.movies under the title "THE LIST".

In May of 1989 Chuck Musciano started the Movie Ratings Report, an on-going poll of movies posted weekly to the group. The two projects remained entirely separate for a couple of years, but it is appropriate to mention the start of the report here.

I approached Andy Krieg in July 1990 asking why he didn't do an actors list. He said he was too busy but suggested I manage one. The actors list was created early in August and grew very rapidly. It was limited to living actors (like the actress list) to keep the size down. Being a fan of older movies I was disappointed that I couldn't include some of my favourite actors since they were dead. Later that month I asked for volunteers to run a dead actors/actresses list and when nobody came forward I started the dead list.

At this point it's appropriate to mention the biggest contributor to the cast lists, Kevin Arvin. Kevin had been collecting movie information on-line and around this time he agreed to keep us supplied with data – something he's continued to do every month for the last four years. I estimate that 100,000 entries in the database originate from Kevin and there's no doubt we owe an awful lot of the success to him.

In September 1990 Dave Knight volunteered to manage a directors list to complement the cast lists. Seeing all the lists in rec.arts.movies, Grant Mason, a post-graduate student at Edinburgh, posted a request asking for some software to search the lists as a whole. Since I already had some very basic list processing shell scripts, I volunteered to publish them and the movie database package was born.

Within a month, Jeff Sullivan volunteered to manage a writers list and by the end of 1990 Michel Hafner was managing the composers and cinematographers lists. Michel had some ideas on creating master reference lists of names and titles to keep everything consistent across the lists. He also suggested a list structure based on relations that was adopted.

Throughout '91 and '92 the lists and software grew rapidly. Support was added for the movie ratings report and Michel's titles list which now meant you could access ratings and the year-of-release information in the database. Michel also launched a master reference list of alternative titles which enabled lots of redundancy in the database to be eliminated. Some of the original list managers had to give up their lists so things swapped around a little during this time. We got access to an FTP site at the University of Colorado which helped significantly since the data was then available all the time.

Towards the end of '92 Steve Hammond volunteered to manage a character names database and Murray Chapman started the trivia list, agreeing to make it compatible with the software. Early in '93 Colin Tinto volunteered to start a plot summaries list and February '93 saw the launch of the first version of the software that was mostly in C. Jon Reeves also joined the team, taking over the writers list from Andy who had been looking after it temporarily.

Around this time we discussed the idea of making the database available on an e-mail server somewhere. Alan Jay volunteered to create and run it at the PC users group in London. The movie mail-server went public in the summer of '93 and receives an average of 400 requests per day, although this rate is rising continuously.

In August '93 the cast lists were reorganised slightly so that all the data was available to the movie database package (up until then only entries for people with a certain number of requests were available publicly).

In September '93 Mark Harding volunteered to manage a biographies list and the crazy credits section which used to be part of the trivia list. Rob Hartill set up a WWW interface to the database and the Cardiff movie server was created. The WWW server receives tens of thousands of requests each *day* and again this figure is rising. Also at this time, Andre Bernhardt expressed an interest in porting the movie database software to the Amiga and a release followed shortly afterwards.

At the end of '93 I took over the actresses list from Andy Krieg who at that point was the longest serving list manager. The six cast lists were merged to two, with the posted versions just being subsets of the full versions on the anonymous FTP sites. New filmography lists for editors, production designers and costume designers were also released. Henry Lebovic approached us about an MS-DOS interface to the database that he had been working on.

In March '94 Andre volunteered to manage a producers filmography list, Lars Joergen Aas a quotes list, Ron Higgins a soundtracks list and Mike Gaines agreed to make the movie goofs list compatible with the database. Rob began to look at setting up mirror sites for his heavily used WWW interface database and there are now mirrors in Mississippi (run by Frank Peters), Australia (run by Mike Lawley) and Iceland (run by Mark Townley). Also, Henry released CineBASE, the MS-DOS interface to the database, making the whole system accessible to even more people.

In May '94 the running times list was added to the database and the cast lists were reorganised to include the character names, although the char name information is still managed by Steve as a separate activity.

1.28   2.9

2.9 Key to the titles
=====================

The titles in the database fall into one of five categories:

  (1) movies, unless otherwise indicated the title is a movie
  (2) made for TV movies, indicated by a (TV) tag
  (3) made for video movies, indicated by a (V) tag
  (4) TV-series, indicated by enclosing the title in "'s
  (5) mini-series, indicated by enclosing the title in "'s and a (mini) tag

1.29   2.10

2.10 Key to the symbols appearing in filmographies
==

The filmography databases enable details of awards earned for or notes on a
particular performance/contribution to be recorded. Each database has a
different set of symbols, although some overlap where appropriate.

Universal Symbols

(AA)   = Academy Award winner in relevant category
(AAN)   = Academy Award nomination in relevant category
(GG)   = Golden Globe winner in relevant category
(GGN)   = Golden Globe nomination winner in relevant category
(BFA)   = British Academy Award (= British Film Award)
(Cesar)   = French Academy Award
(David)   = Italian Academy Award
(Felix)   = European Academy Award (= European Film Award)

Title Key

(D)   = Documentary
(A)   = Animated Film
(Se)   = Serial
(Sh)   = Short feature

Acting Key

(S:AA)   = academy award winner (best supporting actor/actress)
(S:AAN)   = academy award nominee (best supporting actor/actress)
(C:GG)   = golden globe winner (best comedy/musical actor/actress)
(C:GGN)   = golden globe nominee (best comedy/musical actor/actress)
(S:GG)   = golden globe winner (best supporting actor/actress)
(S:GGN)   = golden globe nominee (best supporting actor/actress)
(N:GG)   = golden globe winner (best newcomer)

Writers Key

(song)   = The writer is the author (composer?) of a song on
                   which the screenplay was based.
(story)   = The writer contributed on the story for the
                   screenplay only or the writer is the author of a
                   story on which the movie was based.
(play)   = The writer is the author of the play on which the
                   screenplay was based.
(novel)   = The writer is the author of the novel on which the
                   screenplay was based.
(novel XXX)   = The writer is the author of the novel on which the
                   screenplay was based, but the novel is not the same
                   title as the movie.
(book)   = The writer is the author of the book on which the
                   screenplay was based.
(article)   = The writer is the author of the article on which the
                   screenplay was based.
(operetta)   = The writer is the author of the operetta on which the

```
                    screenplay was based.
(also XXX)    =  The writer was involved in some other aspect than just
                 writing the screenplay.  They may have authored the novel
                 the screenplay was based on, or developed the story, etc.


(A:AA)        = Academy Award for Best Adaptation
(A:AAN)       = Academy Award Nomination for Best Adaptation
(DS:AA)       = Academy Award for Best Screenplay Written Directly for the Screen
(DS:AAN)      = Academy Award Nomination for Best Screenplay Written Directly for
                    the Screen
(MPS:AA)      = Academy Award for Best Motion Picture Story
(MPS:AAN)     = Academy Award Nomination for Best Motion Picture Story
(S:AA)        = Academy Award for Best Screenplay
(S:AAN)       = Academy Award Nomination for Best Screenplay
(SA:AA)       = Academy Award for Best Screenplay - Adapted
(SA:AAN)      = Academy Award Nomination for Best Screenplay - Adapted
(SAM:AA)      = Academy Award for Best Screenplay - based on Another Medium
(SAM:AAN)     = Academy Award Nomination for Best Screenplay - based on Another
                    Medium
(SAO:AA)      = Academy Award for Best Screenplay Adapted from Other Material
(SAO:AAN)     = Academy Award Nomination for Best Screenplay Adapted from Other
                    Material
(SO:AA)       = Academy Award for Best Screenplay - Original
(SO:AAN)      = Academy Award Nomination for Best Screenplay - Original
(SS:AA)       = Academy Award for Best Story and Screenplay
(SS:AAN)      = Academy Award Nomination for Best Story and Screenplay
(SSF:AA)      = Academy Award for Best Story and Screenplay - based on Factual
                    material or material not previously published or produced
(SSF:AAN)     = Academy Award Nomination for Best Story and Screenplay - based on
                    Factual material or material not prev. published or produced
(SSS:AA)      = Academy Award for Best Story and Screenplay - written directly
                    for the Screen
(SSS:AAN)     = Academy Award Nomination for Best Story and Screenplay - written
                    directly for the Screen
(StO:AA)      = Academy Award for Best Story - Original
(StO:AAN)     = Academy Award Nomination for Best Story - Original
(T:AA)        = Academy Award for Title Writing
(T:AAN)       = Academy Award Nomination for Title Writing
(WA:AA)       = Academy Award for Writing Achievement
(WA:AAN)      = Academy Award Nomination for Writing Acheivement
(BA)          = British Academy of Film and Television Arts for Best Screenplay
(G)           = Genie for Best Screenplay
(GG)          = Golden Globe for Best Screenplay


Composers Key
-------------
(A:AA)         = Academy Award for best score adapted from another musical
                    source
(A:AAN)        = Academy Award Nomination for best score adapted from another
                 musical source
(AAA)          = Australian Academy Award
(D:AA)         = Academy Award for best score in a drama or a comedy
(D:AAN)        = Academy Award Nomination for best score in a drama or a comedy
(M:AA)         = Academy Award for best score in a musical
(M:AAN)        = Academy Award Nomination for best score in a musical
(O:AA)         = Academy Award for best original score
```

```
(O:AAN)       = Academy Award Nomination for best original score
(BS:AA)       = Academy Award for best song
(BS:AAN)      = Academy Award Nomination for best song
(songs)       = The composer composed songs for the movie
(also songs)  = The composer composed also songs for the movie
```

1.30   2.11

2.11 Appearances in TV-series before an actor was even born!
==

There are several TV-series which have been running for many years, for
example "As the World Turns" started in 1956 and "The Doctors" in 1963.
Several actors and actresses began their careers by appearing in series
such as these, for example, Meg Ryan played Betsy Montgomery in "As the
World Turns".

Queries to the database are usually sorted into chronological order, the
year used being the year that the movie was released, or in the case of
long running TV-series, the year it was first broadcast. This means that
you can sometimes get information indicating a particular performer
appeared in a TV-series before they were even born. In our example, Meg
Ryan was born in 1961, but her filmography indicates she appeared in "As
the World Turns" in 1956!

To overcome this limitation in the database we normally use the character
name to indicate the range of years the people appeared in the show. Let's
imagine, for example, Ryan's appearance was from 1981 to 1982 so her
character name would become "Betsy Montgomery (1981-1982)".

1.31   2.12

2.12 Who are the list managers and what do they look like?
==

The list managers are all volunteers with an interest in movies. The
database is provided free of charge as a service to the internet and nobody
is paid to manage this stuff. See section three for a list of who manages
which bits of the database. If you've ever wondered what we look like,
check out the rogues gallery on the Cardiff WWW interface to the database:

  http://www.cm.cf.ac.uk/Movies/rogues_gallery.html

which has pictures of several of the database managers.

1.32   2.13

2.13 Can I get hold of the source datafiles in plain ASCII?
==

If you're not on a Unix system and don't have access to the decompression
tools 'uncompress' or 'gunzip' then use anonymous FTP to the ftp.funet.fi
site (more details in question
                2.3
). This ftp server supports automatic
decompression of the files as they are transfered to you. All you have to
do is 'get' the files you are interested in as usual, but do *not* include
the final .gz extension in the filenames.

Note:
 The decompression tools 'compress' (extension .Z) and 'gzip' (extension
 .gz) are available for the Amiga too.

1.33 2.14

2.14 How frequently is the database updated?
===

As outlined in
                2.3
                , the various list files in the database are managed by
several people across the internet. The time between updates for the
individual lists therefore varies according to the amount of free time
available to their respective managers. We try to update each list at
least once per month and post either the complete list or a sample subset
to rec.arts.movies. Several of the lists are updated more frequently than
this, but only on the FTP sites. You should check cathouse.org and
ftp.funet.fi for the very latest versions.

1.34 2.15

2.15 How long should I expect it to take for updates to be ←
                processed?
==

It all depends on the individual list manager and when in the update cycle
you sent the information. It can be anything from a few days to several
weeks. We are always working on ways to improve the time it takes
additions to be processed, but the volume is continually rising as the
internet and the database grows. If you have any suggestions to make
submitting additions easier, we are always happy to hear them.

Colin Needham usually processes additions every other week. The other

filmography lists tend to get updated at least once per month depending on
the managers workload - Michel frequently manages two updates per month.
Most of the other managers try to get an update out every month, although
work/study commitments sometimes delay them for longer. If you just miss
an update it's possible to wait several weeks before your additions will be
included.

Some lists require a lot of manual intervention and take longer to update,
for example, Colin Tinto has to spend a lot of time correcting spelling and
formating errors on the plot summaries list.

To summarise then, "it depends" :-), but all data is processed eventually
so please don't be put off sending more additions in the meantime. The
fastest way to get your updates processed is to send them to the movie
mail-server, see
                2.5
                 for more details.

1.35 installation

                3. Installation, Update & Maintenance
=====================================

Depending on how much space is available on your harddisk read the
following section. Note that if you don't want to regularly update the
database all *.list - files may be deleted which halves the size of the
database after installation.

Note:
 If you don't have a 2.3 MB piece of free memory (check the 'Largest' field
 in the output of the 'avail'-command), you'll need another 2.3 MB on your
 harddisk for temporary files. Additionally, updating will take a little
 longer.

                3.1 Updating from MDB 2.8 and earlier

                3.2 Automatic installation via Installer (>37 MB)

                3.3 Manual Installation (about 37 MB free diskspace)

                3.4 Manual Installation (less than 37 MB diskspace)

                3.5 Maintenance (updating new database files)
                After installation has been completed, I suggest to open as many ←
                    windows as
possible and place them where ever it suits you. Then save the Prefs.
MovieMUI will remember the size and position of each window.

If you have any difficulties in setting up the movie database please read
the section about
                Troubleshooting
                 .

1.36   3.1

                3.1 Updating from MDB 2.8 and earlier
=====================================

MovieMUI 3.0 has nothing in common with its earlier versions. Even most of
the database-files have (slightly) changed their formats. Therefore you
should delete all files related to earlier releases. Remove existing
assigns, prefs-files and all MovieMUI-files in ENVARC:Mui/ and ENV:Mui/ and
get the archives from the 3.0 distribution.

                3.2   Automatic installation via Installer (>37 MB)

                3.3   Manual Installation (about 37 MB free diskspace)

                3.4   Manual Installation (less than 37 MB diskspace)

                3.5   Maintenance (updating new database files)

1.37   3.2

                3.2 Automatic installation via Installer
==

Verify that you have a recent version of
                MUI
                 installed on your system.

Unpack the binary-archive and have the data-archives ready on request (do
not unpack them!).

Start   the   installation   procedure   by   double-clicking   the
MovieMUI-Install-Icon.

Follow the instructions given by the Installation script. The database
will be set up automatically. This will take some time (about 20 minutes
A3000 / 10 MB Ram). A progress indicator will tell you about the state of
progress.

If you do not intend to update the database regularly, you may delete the
data-archives and all *.list-files. However I recommend to keep a
backup-copy of the archives at some place.

You are a registered user of MUI? Then I would recommend you to select the
register-mode in MUI-prefs. This makes the Show-Title-Window clearer.

1.38 3.3

                          3.3 Manual Installation (about 37 MB free diskspace)
==

Verify that you have a recent version of
                MUI
                 installed on your system.

Unpack the binary-archive.

Copy MovieMUI, its Icon and the guide-file to any directory on your
harddisk. Copy the ARexx-Scripts to REXX:

Unpack the data-archives to any directory on your harddisk.

Create a directory where the database shall be kept.

Start MovieMUI by double-clicking its icon. On startup MovieMUI will claim
that the database cannot be accessed. Select the
                Menu Preferences-Paths
                and set the correct pathnames for list- and dbs-files.

Save the prefs.

Select the
                Menu Maintenance-Database
                  and click on UPDATE. The database
will be set up automatically. This will take some time (about 15 minutes
A3000 / 10 MB Ram). A progress indicator will tell you about the state of
progress.

If you do not intend to update the database regularly, you may delete the
data-archives and all *.list-files. However I recommend to keep a
backup-copy of the archives at some place.

You are a registered user of MUI? Then I would recommend you to select the
register-mode in MUI-prefs. This makes the Show-Title-Window clearer.

1.39 3.4

                          3.4 Manual Installation (less than 37 MB diskspace)
==

I recommend to keep a backup-copy of the archives at some place. If
anything goes wrong during installation you will have to start again from
the beginning.

Verify that you have a recent version of
                MUI
                 installed on your system.

Unpack the binary-archive.

Copy MovieMUI, its Icon and the guide-file to any directory on your
harddisk. Copy the ARexx-Scripts to REXX:

Create a directory where the listfiles shall be kept.

Create a directory where the database shall be kept.

Start MovieMUI by double-clicking its icon. On startup MovieMUI will claim
that the database cannot be accessed. Select the
                Menu Preferences-Paths
                and set the correct pathnames for list- and dbs-files.

Save the prefs.

Unpack the first data-archive to the listfiles-directory on your harddisk.
Delete any database-file that you don't want to install.
IMPORTANT: Do not delete the 'movies.list' !

Select the
                Menu Maintenance-Database
                  and click on UPDATE. The database
will be partially set up. A progress indicator will tell you about the state of
progress.

Remove all listfiles (especially the 'movies.list'!) from the
listfiles-directory.

Now unpack the second data-archive to the listfiles-directory on your
harddisk. Delete any database-file that you don't want to install.

Again, select the Menu Maintenance-Database and click on UPDATE.

Remove all listfiles from the listfiles-directory.

At last unpack the third data-archive to the listfiles-directory on your
harddisk and delete any database-file that you don't want to install.Then
select the Menu Maintenance-Database and click on UPDATE.

Remove all listfiles from the listfiles-directory.

You are a registered user of MUI? Then I would recommend you to select the
register-mode in MUI-prefs. This makes the Show-Title-Window clearer.

1.40 3.5

                3.5 Maintenance
===============

This section describes how to update single database-files.

IMPORTANT:
 It is not possible to update the movies.list without updating every other
 listfile!

 It is not possible to update the directors.list without the trivia.list!

Copy the listfile(s) to be updated to the listfiles-directory. Every file
in   this directory will be updated (Therefore be careful that the
movies.list is not in that directory).

Select the
                Menu Maintenance-Database
                  and click on UPDATE. The database
will be updated.   A progress indicator will tell you about the state of
progress.

Remove all listfiles from the listfiles-directory if you like.

1.41   moviemui

                4. MovieMUI
===========

Start MovieMUI by double-clicking its icon or by running it from the CLI
(note: set the stack-size to about 10 kbytes when running from CLI).

The Amiga is capable of multitasking. That means that MovieMUI may be
addressed from various sources at the same time (e.g. the GUI and several
ARexx-programs in a multi-line-BBS).   It is not possible to run two
MovieMUIs at the same time.

MovieMUI can handle multi-user-acces via the ARexx-Port, but due to a
bug/ missing-feature in MUI you have to prevent simultaneous access via GUI
and ARexx (see
                Known bugs & problems
).

                 4.1 MovieMUI's GUI-Interface

                 4.2 MovieMUI's AREXX-Interface

                 4.3 MovieMUI's AREXX-scripts
                See
                Tooltypes & CLI-Options
                 for how to influence MovieMUI's behaviour.

1.42   gui

```
                      4.1 The GraphicalUserInterface of MovieMUI
========================================
```

This is one of the two ways to access the data in the database. As
MovieMUI has been completely rewritten and does not use the Unix-commands
like 'mfind' or 'mtitle' anymore, the handling of the GUI has been improved
a lot. Most features are more or less self-explaining.

Remember that you may have up to 30 output-windows open at the same time
and you may continue your search by simply double-clicking any entry in any
outputwindow. This also includes top/worst-output window!

```
                    4.1.1  Pulldown-menues

                    4.1.2  Main Window

                    4.1.3  Show Window

                    4.1.4  Show Person Window

                    4.1.5  Show Title Window

                    4.1.6  Database Maintenance

                    4.1.7  Preferences Paths

                    4.1.8  Preferences Options

                    4.1.9  Statistics Database Entries

                    4.1.10 Statistics Top/Worst Movies
```

1.43   4.1.1

```
                    4.1.1 The PullDown-Menues of the Main Window
============================================
```

Project - About:
 gives some useful information on MovieMUI and its creator :-)

Project - Quit:
 quits MovieMUI

Maintenance - Database:
 see
               Database Maintenance
               Preferences - Paths:
 see
               Path Preferences
               Preferences - Options:

see
                    Option Preferences
                    Preferences - Prefs - Load, Save:
As you might suspect, this one enables you to load and save your
preferences (paths & options). Additionally the state of the cycle-gadget
in the mainwindow and the state of the two proportional gadgets in the
statistic window will be saved. Furthermore the position and dimension of
all windows will be saved.

Statistics - Database Entries:
 see
                    Statistics Database Entries
                    Statistics - Top/Worst Movies:
 see
                    Statistics Top/Worst Movies

1.44   4.1.2

                    4.1.2 The Main Window
=====================

If you start MovieMUI, the first thing to appear is the MainWindow. This
Window as well as every other window (apart from the maintenance window)
features some
                    PullDown-Menues
                    .

At the top of the Main Window you will find a listview called "Search
Entries". All criteria you entered for the next search will be shown here.
If there is more than one entry, click on any entry to edit it.

Directly below the "Search Entries"-Listview are two buttons: Clicking on
the "Add"-Button will generate a new entry in the "Search Entries" -
Listview, ready to be edited. The "Delete"-Button will delete the active
entry.

Below these two buttons there is a stringgadget and a cyclegadget. With
the stringgadget you can add or edit the searchpattern, whereas the
cyclegadget defines the type of data you entered in the stringgadget.
Select MOVIE if you are looking for a movie. Use ANY if you want to search
for a specific person in all cast-lists, or use any of the other types if
you want to limit the search to a single cast list. I suggest to use ANY
for person - searches.

Note:
 - leading articles in movies are placed at the end (e.g. Terminator, The)

 - names have to be entered in the format: last name, first name
   (e.g. Ford, Harrison)

 - the year of release is used to distinguish between movies with the same or
   similar titles (e.g. "Cape Fear (1962)" and "Cape Fear (1991)")

– TV-series are enclosed in quotation marks (").

– All searches are not case sensitive.

There are several ways of accessing the data from the Main Window:

4.1.2.A. Search for a specific movie/person

4.1.2.B. Substring Search

4.1.2.C. Pattern Search

4.1.2.D. Combined Search

1.45   4.1.2.a

4.1.2.A. Search for a specific movie/person
==

If you want to access information of a specific movie or person, simply
enter the person/movie in the stringgadget press RETURN and choose the
correct type with the cycling gadget. If this is the only entry in the
listview, clicking the 'Execute'-Button will search for the movie/person.
If there is more than one entry in the listview, clicking 'Execute' would
start a Combined Search.
In this case you'll have to double-click on the listview-entry.

If the movie/person can be found in the database, then, after a few seconds
a new output window (
                    Show Person Window
                     or
                    Show Title Window
) will appear.

If no entry can be matched, a requester will appear, asking you, if a
Substring Search shall be performed.

If the name/title contains any special pattern-characters MovieMUI will
directly perform a Pattern Search.

Maybe an example will make this a little bit clearer:
 Assuming you want to know about all movies where Harrison Ford appeared
 in, you'll first have to make sure that the "Search Entries"-Listview is
 empty (if not, use the "delete"-Button). Then click into the stringgadget
 and enter: Ford, Harrison; press Return and set the cyclegadget to either
 "any" or "actor". Afterwards press the "Execute"-Button.

 After some seconds another
                 Show Person Window
                  will appear including all
 information on Harrison Ford and his movies.

1.46   4.1.2.b

                4.1.2.B. Substring Search
==========================

In case you are not sure about the correct spelling enter the part of the
name/title that know for sure. Now you can perform a substring search, by
clicking 'Execute' (or double-clicking the entry in the listview) and
answering the requester with 'Substring'.

After some seconds another
                Show Window
                 will appear, including all
entries containing that substring.

Note: Substring search is equal to a pattern-search with #?name#?, only
 faster.

Note: A few people reported that the machine crashes when performing a
 substring-search. Please refer to section
                Troubleshooting
                 for further
 details.

1.47   4.1.2.c

                4.1.2.C. Pattern Search
========================

In case you are not sure about the correct spelling enter the part of the
name/title that know for sure. Now you can perform a pattern search, by
using   special Amiga-Dos search patterns and clicking 'Execute' (or
double-clicking the entry in the listview).

After some seconds another
                Show Window
                 will appear, including all
entries containing that pattern.

The following special characters (Jokers) may be used (For more information
read your AmigaDos manual):

- #   The following expression or character may be repeated any
      number of times, including 0.
- ?   Matches any single character.
- | Matches any expression separated by '|'. The syntax is
      "(abc|xyz)"

- () With these parentheses it's possible to modify the evaluation
     sequence while parsing the string. The parentheses may be
     nested.
- % A joker for an empty expression like "".
- ' The following character will not be taken as a special
     character, e.g. "'?" is equivalent to the character "?".
- ~ Negates the following expression and matches all strings that
     do not match exactly to the expression. E.g. ~(abc) matches
     to every string that is not exactly "abc", e.g. "_abc".
- [] The characters or expressions inside these brackets –
     e.g. [a#bc(de)] will be interpreted as (a|#b|c|de).
     This is much shorter than the AmigaDOS 1.3 pattern. There may
     also be a character-range within the brackets, e.g.[c-h],
     which allows any characters from "c" to "h".
     If you want the charater "-" to be in the class, put it
     directly after "[" or in front of "]".
     [~chars] matches any of the characters that are not in the class.
     NOTE: AmigaDOS 2.0 will match "[#?]" to the characters "#"
             and "?" and not with any string.

IMPORTANT:
 Only the special characters '#', '?', '|', '~', '*', '%', '[' and ']' are
 used to determine, whether a Pattern-Search shall be carried out. If you
 want to use the "'", '(' or ')' you'll have to add a 'real' joker
 character (such as the '#?').

EXAMPLES:

       #?1#0   Matches e.g. Amiga1000, Amiga1
       ~(Amiga500)   Matches e.g. Amiga1000, _Amiga500
       ~(#?Amiga500)   Matches e.g Amiga1000, not _Amiga500
       #[~0-9]1#0   Matches e.g. Amiga1000
       Amig?#[~a-zA-Z125-9]   Matches e.g. Amiga0003
       Amiga'#?000   Matches only Amiga*000
       #a(#m(#i(#g(#a#?))))   Matches e.g. Ammiiigaaaagaagaack
       (Amiga|Amig[io])(1000|%) Matches e.g. Amiga, Amigo1000
       #A#m#i#g#a|A#?a   Matches e.g. Angela

Note: A few people reported that the machine crashes when performing a
 pattern-search. Please refer to section
                 Troubleshooting
                  for further
 details.

1.48   4.1.2.d

                4.1.2.D. Combined search
========================

A combined search is useful, if you want to find out, if there are common
persons in two (or more) movies. Simply enter the titles of the movies
(one movie per entry) and click 'Execute'. After some seconds another

                        Show Window
                     will appear, including all entries containing common
cast & crew members to these movies.

On the other hand you can use the Combined Search to find out all movies
where certain persons were involved in together. Simply enter the persons
(one person per entry) and click 'Execute'. After some seconds another

                        Show Window
                     will appear, including all entries containing common
movies.

IMPORTANT:
 It is necessary that the names/titles are spelled correctly. If you are
 not sure about this (or if you get an error-message) double click on the
 entry that is in question and perform a substring search. Then correct
 the entry manually and press 'Execute'

The Combined Search is even more versatile:

You may use special joker characters in person/title names.
e.g.   the movie "alien#?" and the actress "Weaver, Sigourney" will produce
the three Alien-movies where Sigourney Weaver appeared in.

When using the Combined Search with Joker characters, it is important to
put the more specific search entries first. Otherwise the result buffer
can overflow (you'll get a message if this happens). So, instead of
looking for the MOVIE "a#?" with the ACTRESS "Weaver, Sigourney", you
should look for the ACTRESS "Weaver, Sigourney" in the MOVIE "a#?".

About the joker characters see
                Pattern Search
                IMPORTANT:
 Using joker character in more than one entry which are not of the same
 type will produce nothing!
 e.g. the movie "alien#?" and the actress "Weaver,#?" will produce nothing!

VERY VERY IMPORTANT:
 Movies with a special joker character (especially '?') cannot be accessed
 in this way. Exception: the "'", '(' and ')' are not treated as special
 characters.

1.49   4.1.3

                4.1.3. The Show Window
======================

This window will always appear if you search for a certain
pattern/substring in the database, or if a Combined Search has been
performed. The listview contains all matched entries. A double-click on
any entry will open the apropriate
                Show Person Window

```
              or
          Show Title Window

              .
```

There may be up to 10 Show Windows open at the same time.

1.50 4.1.4

```
              4.1.4. The Show Person Window
==============================
```

This window will always appear if you search for a certain person in the
database.   The upper listview shows some general information about this
person (like his/her birthday, real name, biography, etc.).   In the lower
listview you can find all the movies this person has been involved with
(the so-called filmography) with year of release, Movietitle, character
name and if the option 'Add Rating in Person Windows' is selected, the
rating of that movie. (see
              Option Preferences
)
At the bottom there are several buttons and one cyclegadget which are all
self-explaining.

For the cryptic award- and votes-information see the appendix of
this manual.

              Formats

              Awards

              Votes
          Highlighting a movie-title and then clicking the button "More Info ←
              " has the
same effect as a double-click on a movie-title: MovieMUI will search all
information available on this entry and open a new
          Show Title Window

              .
```

There may be up to 10 Show Person Windows open at the same time.


## 1.51  4.1.5

```
              4.1.5. The Show Title Window
==============================
```

This window will always appear if you search for a certain movie in the
database.   The upper listview shows some general information about this

movie. For the cryptic award- and votes-information see the appendix of
this manual.

                    Formats

                    Awards

                    Votes
                    Below   this listview, there are up to three cycleentries(←
                         registers)
depending on the information available:

(If you are a registered user of
                    MUI
                    , it is very helpful to
select the register-mode in MUI-prefs. This makes the Show-Title-Window ←
    clearer.)

"Cast & Crew" shows the parts of the movie credits the database contains.

"Plot Summary" is a short summary of this film. If this entry doesn't
 appear then there is no summary in the moviedatabase. So it's up to you
 to write an abstract. See
                    Adding information to the database
                    "Trivia" will bring up some special background information of ←
                         this film -
 information which not everyone knows. Try out and you´ll see! This entry
 will only appear if there is any trivia information on this movie
 available in the database.

Of course you can double-click on a person in the "Cast & Crew" register
again and a new
                    Show Person Window
                     will appear showing
everything about this person found in the database. Then you can select
another film again, and so on... This way you can easiely browse through
the whole database and proof that Kevin Bacon indeed is the center of the
universe :-)

There may be up to 10 Show Title Windows open at the same time.

1.52   4.1.6

                    4.1.6. The Maintenance Window
=============================

Everytime you get new *.list-files, you need to integrate them into the
database. This is done by selecting this menue-entry and then pressing the
"Update"-Button in the appearing window. It could take a little time to
generate the database files (about 15 minutes on my Amiga 3000 / 10MB RAM).

The progress-gauge indicates how many per cent of the database has been

created. The status line below the progress indicators display what lists
are currently processed and how many entries (first number) and links
(second number) have been added.

Note:
 If you don't have a 2.3 MB piece of free memory (check the 'Largest' field
 in the output of the 'avail'-command), you'll need another 2.3 MB on your
 harddisk for temporary files. Additionally, updating will take a little
 longer.

Check out the menu
                Statistics Database Entries
                 to verify that all
database files have been added correctly.

See:
                Technical Information

                Keeping the Database Up-To-Date

1.53   4.1.7

4.1.7. The Paths Window
========================

In this window can set the paths to the certain subdirectories. If the
database has been installed by the Installer-Script all entries should
contain the correct pathname. Change these settings only if there is need
for it and if you know what you do.

Currently only 'german-aka-titles' are supported as locale akas.

NOTE: reviews-& pictures-pathname and picture-viewer are not yet supported.

1.54   4.1.8

                4.1.8. The Options Window
========================

In this window you can define some presets that will also be used by all

                ARexx-Commands
                 .

- Keep Partial Tables in Memory
  Not yet implemented.

- Use ANY for subsequent searches
  Whenever you double-click on a person in a Show Window or Show Title

Window this person is searched only in a single cast/crew-list. Turning
ON this option will MovieMUI have to search for this person in every
cast/crew-list. Since this option does not significantly slow the
search-speed down, I suggest to turn this option on (default).

– Add Biographies
  adds biographies if available. Since this option does not significantly
  slow the search-speed down, I suggest to turn this option on (default).

– Add Plot Summaries
  adds   plot   summaries   if available. Since this option does not
  significantly slow the search-speed down, I suggest to turn this option
  on (default).

– Add Trivia Information
  adds trivia information if available. Since this option does not
  significantly slow the search-speed down, I suggest to turn this option on
  (default).

– Add Reviews
  Not yet implemented.

– Add Pictures
  Not yet implemented.

– Add Rating in Person Windows
  Selecting RATING will cause MovieMUI to add ratings to any movietitle in
  the Personwindow. This takes a considerable amount of time.   In
  title-windows ratings are always added though. I suggest to turn OFF
  this option when you don't need it (default).

– Search Results Max
  Limits the number of entries that will be displayed in a
                Show Window
                .
  If run into memory trouble during
                Substring Search
                ,
                Pattern Search
                 or

                Combined Search
                 you should decrease this value.

– Default Sort Order
  – Sort by year
    sorts all entries in a Show Person Window by year of release.
  – Sort by name
    sorts all entries in a Show Person Window by the movie title.
  – Sort by rating
    sorts all entries in a Show Person Window by rating (works only, if the
    Option 'Add Rating in Person Windows' is selected).

1.55 4.1.9

```
4.1.9. The Database Entries Window
==================================
```

A window will appear, showing the total number of different actors,
actresses, akas, biographies, cinematographers, etc. These figures do not
reflect the total number actual links, e.g. actors who appeared in more
than one movie.

You can use this function to verify that the database has been set up
correctly.

Note:
 Reviews and Pictures will always show 0 entries (because they are not
 supported yet).

1.56 4.1.10

```
              4.1.10. Top/Worst Movies - Window
==================================
```

With this special feature of MovieMUI you can find out which Movies are
considered best or worst by the Internet community. With the two
proportional-gadgets at the bottom you can define how many Movies you want
to have listed (e.g.   Top-10, Top-20 or Top-100) and how many votes are
necessary for a movie to be taken into account (I generally think that a
rating is only representative with 50 or more votes).

A double-click on a movie-title will get all information available on this
movie and open a new
              Show Title Window
              .

See:

              Votes
              Note: A few people reported that the machine crashes when ↩
                performing a
 top/worst movies-search. Please refer to section
              Troubleshooting
               for
 further details.

1.57 arexx

```
              4.2 The ARexx-Interface
=======================
```

This is one of the two ways to access the data in the database. As
MovieMUI has been completely rewritten and does not use the Unix-commands
like 'mfind' or 'mtitle' anymore, the handling has been improved a lot.

This section describes the powerful ARexx-Port which allows to user to write
scripts of his own for special purposes (see
                  MovieMUI's AREXX-scripts
                   for
some examples).

Portname: MOVIEMUI

                  4.2.1 Example

                  4.2.2 Commands

                  4.2.3 Error-Codes

1.58 4.2.1

                  4.2.1 Example
=============

See
                  4.3 ARexx-Scripts
                   for more examples.

The KEY-concept allows a very large number of ARexx-programms to access the
database at the same time, however, search-requests are handled one after
the other. If there is no danger of interference with other ARexx-scripts,
you may as well ignore all keys.

Usage: Example of ARexx multi-user-access to the MovieDataBase:

```
 UNSELECT KEY=0                        get an <ID> for a selection in RESULT
 SELECT KEY <ID> "Aliens" FROM MOVIE   returns number of selected entries
                                       in RESULT
 SELECT KEY <ID> "b#?" FROM ACTORS     returns number of selected entries
                                       in RESULT
 GETSELECTION <ID>                     returns all actors with "b#?" that
                                       starred in "Aliens" in RESULT
 GETFROMSELECTION <ID> 1               get all information on the first
                                       entry in the selection
                                       (here: Michael Biehn)
 ENDSELECTION <ID>                     free selection and return memory
 GET "Aliens" FROM MOVIE               get all information on the
                                       movie "Aliens"
 GET "Biehn, Michael" FROM ACTORS      get all information on the
                                       actor Michael Biehn
```

Note: TV-Series can not be accessed by GET in this way!
Note: Movies that have a Pattern-Character (like '?') in their name can not

be accessed via SELECTION! (However, "'", '(' and ')' do not count as
joker characters.)

1.59   4.2.2

                   4.2.2. Commands
=================

The Commands may be divided into three main groups:

                   4.2.2.A. Basic Commands

                   4.2.2.B. Database Access Commands

                   4.2.2.C. Options & Prefs Commands

1.60   4.2.2.a

4.2.2.A. Basic Commands
=======================

- QUIT
  Ends the application.

- HIDE
  Hides (iconifies) the application

- SHOW
  Shows (pops up) an iconified application.

- INFO ITEM/A
  According to the given parameter the result string is filled with
  the following contents:
      - "title"   Title of the application
      - "author"   Author of the application
      - "copyright"   Copyright message
      - "description" Short description
      - "version"   Version string
      - "base"   Name of the ARexx port
      - "screen"   Name of the public screen

- HELP FILE/A
  A list of all ARexx commands available for the application is
  written into the given file.

- GETERROR
  Returns the last error message in RESULT.

```
    Default string is program name & version
    N.B: Do not use GETERROR with multiuser access.
```

1.61   4.2.2.b

```
4.2.2.B. Database Access Commands
=================================


- UNSELECT KEY/N/K
  initializes Selection. The KEY-Parameter is optional.

  Examples:
   UNSELECT         initializes the global selection
   UNSELECT KEY=0   initializes the next-vacant selection and returns
                    ID of this selection in RESULT
   UNSELECT KEY=<ID> where <ID> has to be greater than 0
                    re-iniatializes an already existing selection


- ENDSELECTION KEY/N/K
  removes a selection from memory and frees the selection ID

  Examples:
   ENDSELECTION       frees the global selection
   ENDSELECTION KEY=<ID>
                    frees the selection with the ID <number>

- SELECT KEY/N/K,NAME/A,FROM/A/K,WHERE/K
  performs a selection. The number of selected entries is limited to
  the Maximum as specified in Prefs/Options. More specific searches should
  be carried out first.

  FROM is one of:
   ANY
   MOVIE
   ACR   or ACTORS
   ACS   or ACTRESSES
   CINE  or CINEMATOGRAPHERS
   COMP  or COMPOSERS
   COST  or COSTUME-DESIGNERS
   DIRE  or DIRECTORS
   EDIT  or EDITORS
   PRDE  or PRODUCTION-DESIGNERS
   PROD  or PRODUCERS
   WRIT  or WRITERS

  WHERE is not supported yet.

  The number of selected entries is returned in RESULT

  Examples:
   SELECT "aliens" FROM MOVIE
              selects every member of the cast & crew of "Aliens"
   SELECT "alien#?" FROM MOVIE
              selects every movie that begins with ALIEN and stores
```

```
                     the result in the global selection
   SELECT "cameron, james" FROM WRITERS
              selects all movies written by James Cameron
   SELECT KEY=<ID> "Cameron, #?" from PROD
              selects all producers with the surname 'Cameron' in the
              selection with the ID <number>


   Correct:
    SELECT "Weaver, Sigourney" FROM ACS
    SELECT "A#?" FROM MOVIE


   Wrong:
    SELECT "A#?" FROM MOVIE
    SELECT "Weaver, Sigourney" FROM ACS


- UNDOSELECT KEY/N/K
  undo the last selection.
  The number of selected entries is returned in RESULT


- GETSELECTION KEY/N/K FORMAT/N/K
  returns all selected entries in RESULT
  The result can be directly accessed by GETFROMSELECTION

  FORMAT defines the output-format:
   0 no formatting
   1 entries are numbered
   2 entries are formatted, i.e. the type of a group of entries is printed out
   3 (default) formatted & numbered output


- GETFROMSELECTION KEY/N/K NUMBER/N/A
  returns the result of a movietitle/person search in RESULT.
  number is the number of the selection entry that is searched for.
  The 'use ANY for subsequent searches'-flag will be taken into account.

- GET NAME/A,FROM/A/K
  According to the given parameter FROM, the RESULT string is filled
  with the result of a movietitle/person search:

   ANY
   MOVIE
   ACR   or ACTORS
   ACS   or ACTRESSES
   CINE  or CINEMATOGRAPHERS
   COMP  or COMPOSERS
   COST  or COSTUME-DESIGNERS
   DIRE  or DIRECTORS
   EDIT  or EDITORS
   PRDE  or PRODUCTION-DESIGNERS
   PROD  or PRODUCERS
   WRIT  or WRITERS


   Example:
    GET "Aliens" FROM MOVIE


- GETSTATISTIC
  result returns number of entries of each database
```

- GETRANKING TOP/N/K WORST/N/K VOTES/N/K
  get top or worst movies with a minimum of n votes.

  Example:
  GETRANKING TOP=10 VOTES=100   get top 10 movies with 100 votes minimum
  GETRANKING WORST=20   get worst 20 movies with default minimum
                                 of votes
  GETRANKING   get default top movies with default
                                 minimum of votes
  Note:
  The default values are set and saved in the Top/Worst-Window.
  The value for TOP and WORST has to be between 10 and 100 (This might
  change in the future)
  The value for VOTES has to be between 0 and 500 (This might change in
  the future)
  If the values exceed the limit, the default value will be used.

- UPDATE
  updates the whole database.
  NOTE: This is currently the only Arexx-Command that supports the GUI to
  show the update progress.
  ATTENTION: Due to a bug/missing feature in MUI, it is possible to submit
  a new Arexx-command while updating is still in progress. This however
  has to be prevented by the user. I suggest not to use this Arexx-Command
  at all. It was only implemented to support the installer-script.

1.62 4.2.2.c

4.2.2.C. Options & Prefs Commands
=================================

- SETPATH TYPE/A NAME/A
  sets a pathname. TYPE is one of
    LIST
    DBS
    PRINTER
    LOCALE

- GETPATH TYPE/A
  return pathname in RESULT. TYPE is one of
    LIST
    DBS
    PRINTER
    LOCALE

- SETFLAG OPTION/A,OFF/S/K
  sets flag in Prefs/Options-Window, where OPTION is:
    TABLE   <not yet implemented>
    ANY   use ANY for subsequent searches (Default is ON)
    BIO   add data from biography (Default is ON)
    PLOT   add plot summaries (Default is ON)
    TRIVIA add trivia-information (Default is ON)
    REVIEWS <not yet implemented>
    PICS   <not yet implemented>

```
     RATING  add ratings with a person's movies (Default is OFF)
   OFF turns off the Option
```

- GETFLAG OPTION/A
  gets state of flag in Prefs/Options-Window, where OPTION is:
```
   TABLE   <not yet implemented>
   ANY     use ANY for subsequent searches (Default is ON)
   BIO     add data from biography (Default is ON)
   PLOT    add plot summaries (Default is ON)
   TRIVIA  add trivia-information (Default is ON)
   REVIEWS <not yet implemented>
   PICS    <not yet implemented>
   RATING  add ratings with a person's movies (Default is OFF)
```

- SETSORT ORDER/A
  sets sorting order in person-windows and Output, where ORDER is:
```
   YEAR
   NAME
   RATING (works in person-windows only, not in the text-output and
           only if the 'Add rating...' - option has been activated)
```

- GETSORT
  returns current state of the sortorder cyclegadget

- SETMAX MAX/A
  sets the maximum number of results to a new value (10 <= MAX <= 5000)

- GETMAX
  gets the maximum number of results (10 <= RESULT <= 5000)

- SAVEPREFS
  saves the paths- & options-preferences to ENV & ENVARC:

- LOADPREFS
  loads the paths- & options-preferences from ENVARC:

1.63 4.2.3

```
4.2.3 Errornumbers
==================
```

In case of an error, MUI returns the following values in RC to the
rexx-script (the ARexx-command GETERROR returns a more specific
error-message in RESULT):

```
   0  No error.  RESULT contains the result of the executed command.  In
      every other case (RC <> 0) RESULT will be unchanged.
```

- 1 Wrong command definition in host program. Should never happen.
    (MUI-Error)
- 2 Out of memory. (MUI-Error)
- 3 Unknown ARexx command. (MUI-Error)
- 4 Syntax error. (MUI-Error)

```
  1  The movietitle/person is not in the database. Please check spelling.

 10  Unsupported command/option.
 11  Unknown option.
 12  Syntax error.

 20  The database has not been created. See docs.
 21  The format of the database has changed. Reinstall the whole database.
 22  The data-initstring in a *.list file could not be found.
 23  The ratings are not available.
 24  Impossible link. This should never happen.
 25  The movie titles cannot be accessed (movies.list or movie.hash).
     Please check if pathnames are set correctly.

 50  Maximum number of windows reached (GUI only).
 51  Search buffer is full.
 52  Nothing to look for (GUI only).
 53  A limit has been exceeded.

 60  The given key does not exist.
 61  Selection is empty.
 62  The given number is bigger than the number of entries in a selection.
 63  Selection has not been initialized.

 80  Failed to open a file.
 81  Failed to find a position in a file.
 82  Error when reading from a file.
 83  Error when writing to a file.

100  Out of memory.
101  Failed to create the Application.
102  Failed to open a library.
```

1.64 arexx_scripts

```
            4.3 The ARexx-Scripts
=====================
```

There are currently three ARexx-scripts distributed with MovieMUI. If you
write any useful script, feel free to mail it to me. I would love to
include it with the next release of the MovieDataBase.

```
            4.3.1  mtrace.rexx

            4.3.2  listall.rexx

            4.3.3  MGuide.rexx

            4.3.4  MDB.TRANS
```

1.65   4.3.1

```
4.3.1 mtrace.rexx
=================
```

This program displays all the information about each of the movies that
someone has worked on.

For a good example try:

```
 rx mtrace.rexx Hitchcock, Alfred
```

finds the list of Hitchcock's movies then reports full details on each one.

Use Amigados redirection to save the output to a file or printer.

```
Note:
 This script may take several minutes to be executed.
```

1.66   4.3.2

```
4.3.2 listall.rexx
==================
```

'listall' takes a movie title as an argument and for each person involved in
that movie, lists all the other movies they have worked on.

Example:

```
 rx listall.rexx Abyss, The
```

Use Amigados redirection to save the output to a file or printer.

```
Note:
 This script may take several minutes to be executed.
```

1.67   4.3.3

```
4.3.3 MGuide.rexx
==================
```

'MGuide' takes a filename of a file of movietitles as an argument. For
each movietitle in this file all info is shown.

Example:

```
 create a file 'movie_guide' containing the following lines:
  Abyss, The
  Aliens
```

```
  Groundhog Day
```

 and run

 rx mguide.rexx movie_guide

Use Amigados redirection to save the output to a file or printer.

Note:
 This script may take several minutes to be executed.

This ARexx script was written by Bernd Ernesti.

1.68   4.3.4

4.3.4 MDB.TRANS
=================

MovieMUI can be used online with TransAmiga and the supplied ARexx script.
This little paragraph describes the installation procedure.

Copy the ARexx script mdb.trans that came with MovieMui in your rexx
directory of TransAmiga. If your TransAmiga installation follows the
suggestions of the manual it is BBS:Rexx.

Edit the .Rx file of the menu you wish to add MovieMUI to. I suggest the
Extra   or   main   menu.   In   case   of   extra menu you would edit
BBS:Configs/Extra.Rx and in case of the main menu you need to edit Main.Rx.

Add the following line at the end of the file:

M MovieMUI   0 -------- mdb.trans

ATTENTION!   Spacing is really important. The best way is to snap the line
of this document and insert it in the file. If the menu you want to add
MovieMUI already uses M as a command replace the first letter of the line
by the key you want. If you don't know what to do read the corresponding
chapter of TransAmiga's manual.

The ARexx-script is multiline aware so you can use it without any change on
all lines. The script expects MovieMUI in the system path. If you do not
want MovieMUI in your path you have to edit the script and add the path at
line 18.

mdb.trans uses a menu to let the user choose the action. There are example
menu files included.   They all start with mdb as filename. Copy them to
your BBS:text directory.   If you wish to change them load them to your
favourite (ANSI-)editor.   Give them the personal touch you like. They
follow TransAmiga's naming system.

That's all you're ready for use - if you allready installed MovieMUI :-)

The ARexx script was written by Georg 'Gio' Magschok and slightly improved
(especially multiline possibility) by Sami Radwan.

We have some future plans of new online software that uses MovieMUI so keep
your eyes open. :-)

I would really appreciate it, if anybody could write scripts to support the
MovieDataBase with other BBS-programs.

1.69   updating

                 A. Maintaining the Database
===========================

For updating your MovieDataBase, you need to get a copy of the latest
database files. Of course, with every new version of MovieMUI you will get
the latest lists, but as there will not be a new version every month -
whereas the lists are updated more often - there are other ways to be more
up-to-date.

                  Updating via FTP

                  Updating from rec.arts.movies

                  Updating from Mailboxes
                 See
                  Maintenance
                  to learn, what to to with the new list-files.

1.70   updating via ftp

A.1 Updating via FTP
====================

For this one you'll need direct access to the INTERNET.

You may prefer to update the Database directly from the ftp site and in fact,
some lists are only available via ftp. Simply get a copy of the lists put
them in your list-files directory and start 'MovieMUI'.

The lists are stored on the ftp site in compressed form (.Z extensions),
therefore you have to uncompress them first.

At least the following ftp-sites should have the latest databasefiles:

  cathouse.org:/pub/cathouse/movies/database
  ftp.funet.fi:/pub/culture/tv+film/lists

1.71   updating from rec.arts.movies

```
A.2 Updating from REC.ARTS.MOVIES
=================================
```

Rec.arts.movies is a USENET-newsgroup where you can find discussions,
opinions or reviews about movies. Some of the list-files are posted here,
too. Most of the posted lists are split over several smaller articles.
You will need to join all the articles together and remove the news headers
from part two and any subsequent parts. Do not delete any of the header
text from part one since the system needs it to detect the start of data.

The disadvantage of this method is that only a subset of the complete lists
is posted and there is no way of joining the complete lists with the subset
lists.

1.72   updating from mailboxes

```
A.3 Updating from Mailboxes
===========================
```

Whenever the Amiga-software is updated, a snapshot of the latest database
files together with the executables is uploaded to AMINET. Any mailbox
that mirrors AMINET should have a copy of the moviedatabase too. As the
Amiga-software is updated only once in while, the last databasefiles on
AMINET may not be up-to-date.

Maybe there are some mailboxes, which have the latest list-files mirrored
from the INTERNET. Look a little bit around in your area and ask the
sysops.

1.73   votes

```
E. Votes
========
```

All ratings available in the MovieDataBase are taken from the ratings.list.

In this list, movies have been rated on a scale of 1 to 10, 10 being good
and 1 being bad. For each movie, the total number of votes, the average
rating, and the vote distribution are shown. New movies are indicated by a
"*" before their entry.

The vote distribution uses a single character to represent the percentage
of votes for each ranking. The following characters codes can appear:

```
 "." no votes cast        "3" 30-39% of the votes  "7" 70-79% of the votes
 "0"  1-9% of the votes    "4" 40-49% of the votes  "8" 80-89% of the votes
 "1" 10-19% of the votes  "5" 50-59% of the votes  "9" 90-99% of the votes
```

```
  "2" 20-29% of the votes  "6" 60-69% of the votes  "*" 100%  of the votes
```

To have your votes tallied in the list, send mail to movies@trantor.harris-atd.com, or ...!uunet!trantor.harris-atd.com!movies. In your mail, any line beginning with the word "vote" will be considered as a vote. All other lines ARE IGNORED. No human will see your mail. Votes must be of the form

```
  vote <rating> <title>
```

where <rating> is an integer between 1 and 10, and <title> is everything on the line after the <rating>. Case is not considered in movie titles. Valid votes might be

```
  vote 8 Annie Hall
  vote 1 santa claus conquers the martians
```

This report is available via anonymous FTP from:

```
  cathouse.org  in  pub/cathouse/movies/database/ratings.list.Z

  ftp.funet.fi  in  pub/culture/tv+film/lists/ratings.list.gz

  penguin.gatech.edu  in  pub/movie
```

A set of Unix shell scripts to help manage your votes is available via anonymous FTP:

```
  cathouse.org  in  pub/cathouse/movies/database/tools/voting_scripts.Z

  ftp.funet.fi  in  pub/culture/tv+film/lists/tools/voting_scripts.gz
```

If you have access to a WWW browser such as Mosaic, the movie database WWW server now provides a simple way to vote in the report. You can browse the database and easily create a vote file for mailing to the tabulator. This interface is available through the document:

```
  http://www.cm.cf.ac.uk/Movies/
```

Mosaic runs on many systems and is available via anonymous FTP from ftp.ncsa.uiuc.edu in the directory /Web

The movie ratings report is now a joint project between Chuck Musciano <chuck@trantor.harris-atd.com> and Colin Needham <cn@ibmpcug.co.uk>. All questions concerning the day to day running of the report should be addressed to Colin.

1.74 genres

```
F. Genres
=========
```

Listed here are some genres for the more popular types of movies.

```
-------------------------------------------------------------------------
Drama       |    Comedy     |    War        |    Crime      |    Musical
Romance     |    Biography  |    Adventure  |    Horror     |    Thriller
Historical  |    Mystery    |    Sci-Fi     |    Fantasy    |    Sports
Spy         |    Childrens  |    Political  |    Animated   |    Action
Prison      |    Religious  |    Opera      |    Disaster   |    Dance
-------------------------------------------------------------------------
```

1.75 tooltypes

```
G. Tooltypes & CLI-Options
==========================
```

You may influence MovieMUI's behaviour with the following CLI-options:
(Note: When run from CLI, don't forget to increase the stack to about 10KB)

```
   QUIET
    will start MovieMUI iconified.

   ERRORFILE=<filename>
    or
   ERRORFILE
    will  produce an errorfile when the database is compiled.
    Default filename is T:errorfile

   ERRORLEVEL=n
    will only produce an error-requester if the error-penalty is greater or
    equal n (see below).
    Default is 10

   DEBUGLEVEL=n
    will add additional information to any error-requester if if the error-
    penalty is greater or equal n (see below).
    Default is 20

Values for error-penalty:
-------------------------

   0  no error
   5  harmless error
  10  serious error
  20  a very serious that should be reported to me, because a bug in the
     code is very likely.
```

1.76 addresses

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H. Addresses
============
```

Please use the following E-Mail adresses for making contact. If you do not
have the possibility to send E-Mails to the usenet please contact me (André
Bernhardt) and I will pass the mail on.

```
Name     Aas, Lars J
E-Mail   larsa@colargol.edb.tih.no

Name     Bernhardt, Andre
S-Mail   Pfaffstr.6
         76227 Karlsruhe
         Germany
E-Mail   ujad@rz.uni-karlsruhe.de

Name     Chapman, Murray
E-Mail   muzzle@cs.uq.oz.au

Name     Gaines, Michael
E-Mail   starman@intac.com

Name     Hafner, Michel
E-Mail   hafner@ifi.unizh.ch

Name     Hammond, Steve
E-Mail   shammond@indirect.com

Name     Harding, Mark
E-Mail   ccsmh@ss1.bath.ac.uk

Name     Higgins, Ron
E-Mail   rhiggins@carroll1.cc.edu

Name     Needham, Col
E-Mail   cn@ibmpcug.co.uk

Name     Reeves, Jon
E-Mail   reeves@zk3.dec.com

Name     Tinto, Colin
E-Mail   colint@spider.co.uk
```

1.77 technical information

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I. Technical Information
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The *.list files contain, in addition to the database files, some general
information on the Database, its maintainers etc. During the
installing/maintanance of the database the movie-data itself will be
extracted and some additional index-information and hash-files will be
genereated to accelerate the search-procedures (if you know the older
versions of MovieMUI you´ll know what I´m talking of). This additional
information will be stored in extra files so don´t wonder if one *.list
file produces more than one database-file.

After this, the *.list files are obsolete and may be deleted. However, if
you plan to currently update the database you should keep the *.list files
somewhere around.

Apart from the 'movies.list', you do not need to install all *.listfiles of
this distribution. Database files that cannot be found, will simply be
ignored.

1.78   troubleshooting

                        J. Known bugs & problems, final notes
======================================

I welcome feedback on the package. If you have any problems or would like
to see a particular feature added, please let me know by e-mail.

Read the History-file to learn about future enhancements of MovieMUI.

If you have any problems with MovieMUI then continue to read the following
list. Maybe there is an explanation for MovieMUI's behaviour on your
system. If you still encounter any bugs or problems, please do report them!

- "I rarely get the error-number 012-20-1 when I try to select a certain
  name from a Show-Window"
  Well, I already figured out where the bug is, but it is not easy to
  remove and since it is not very serious, I decided to fix it in MovieMUI
  3.1

- "MovieMUI crashes when performing a Substring- or Pattern Search or
  displaying to top/worst movies."
  This one has been reported for MovieMUI 3.0 by one of my Beta-Testers.
  Unfortunately I have not been able to find the cause of this problem. I
  have rewritten the search-routines in MovieMUI 3.0a, but I have no
  feedback if it works or not.

- "I really would love to cycle through the registers in Show Title Windows
  with the keyboard."
  Unfortunately this is not supported by MUI. I will try to solve this
  problem by adding some menues to the Title Windows which would allow to
  select a certain register by using shortkeys.

- "MovieMUI seems to eat memory."
  Well I haven't found out the reason why, but you'll miss some memory
  (only a few KByte) when quitting MovieMUI. I'm working on this problem,
  but maybe it's a bug in MUI?

- "I always run into memory trouble."
  Well, MovieMUI consumes a lot of memory. When updating/creating the
  database you'll need about 800 KByte at the very minimum, preferably in
  one piece. However updating is fastest with a 2.3 MByte piece of memory.
  If you run into trouble when updating the database, I suggest to reset
  your Amiga (maybe the memory is fragmented) and only run as few programs
  as possible.
  If you have memory problems during database-access, I suggest keep the

number of open windows to a minimum. Decrease the "search results max" in

                Preferences Options
                - "I can't access my favorite TV-series via the ARexx-Port."
Unfortunately, the '"' which indicates TV-series are not passed to MovieMUI. A way to solve this problem is to do a selection and then use the GETFROMSELECTION-command to access the data.

- "I can't directly access the movie 'Why Me? (1990)' from the GUI."
  This is because of the '?' in the Movietitle. MovieMUI considers the question mark to be a special joker character (see

                Pattern Search
).

  Therefore a pattern search is carried out. When using the GUI this is no problem – simply double-click the movie in the Show Window and you'll get what you want.
  The ARexx-command GET works perfectly, because it does not support any pattern matching. ARexx-Pattern Searches have to be performed using the selection method.

- "I can't start another MovieMUI while the first one is still running."
  This is correct, since I don't consider it any advantage, if two tasks are fighting for harddisk-access at the same time. MovieMUI is fast enough, there is no need to run two MovieMUIs at the same time.

- "Accessing the database from ARexx and the GUI at the same time, does somtimes not work properly."
  MovieMUI can handle multi-user-acces via the ARexx-Port, but due to a bug/ missing-feature in MUI you have to prevent simultaneous access via GUI and ARexx. This is because I use several global variables (shame on me) and I can't prevent MUI from performing an ARexx-command, while already performing a search with the GUI. As a Sysop of a BBS that offers MovieDataBase access, you should be careful to use the GUI when some users are accessing the database.

- "When trying to update the database, I always get a 'Cannot access movie-titles.'- errormessage".
  MovieMUI needs the movie titles as a reference to update the cast- & crew-lists. If neither the movies.list-file in the /lists-directory, nor the movie.hash-file in the /dbs-directory can be found, MovieMUI cannot update any list. The reason for this may be that the pathnames are not set correctly. Please check that out. Tools like Snoopdos might help you in finding the error.

- "Something went wrong during the installation-process and now I don't get the damn thing to work."
  In some very rare cases, when anything that can go wrong, goes wrong (always remember Murphy), the database structure may be corrupted, without MovieMUI taking notice of it. In this case, you'll usually tend to get those nice "A very serious error ... please report it ..." – requesters. Delete the whole database-directory (deleting the MovieDatabase.count file will actually have the same effect) and start over again.